

- ① Vectors in the plane are  $\vec{v}'' = (1, 0, 2) - (0, 0, 1) = (1, 0, 1)$  and  $(1, 1, 3) - (0, 0, 1) = (1, 1, 2)$ . A normal to the plane is thus given by:

$$\vec{n} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & 1 \\ 1 & 1 & 2 \end{vmatrix} = \vec{i} \begin{vmatrix} 0 & 1 \\ 1 & 2 \end{vmatrix} - \vec{j} \begin{vmatrix} 1 & 1 \\ 1 & 2 \end{vmatrix} + \vec{k} \begin{vmatrix} 1 & 0 \\ 1 & 1 \end{vmatrix} \\ = -\vec{i} - \vec{j}(+1) + \vec{k} = (-1, -1, 1).$$

An equation for the plane is thus:

$$-(x-0) - (y-0) + (z-1) = 0.$$

Simplifying gives:

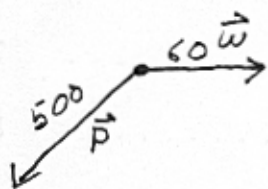
$$\boxed{-x - y + z = 1}$$

- ② A normal to the plane is  $(1, 1, 1)$ . An equation for the plane is thus:

$$1 \cdot (x-2) + 1 \cdot (y-3) + 1 \cdot (z-4) = 0,$$

or, simplifying,  $\boxed{x + y + z = 9}$ .

③



The ground speed vector is

$$\vec{q} = \vec{p} + \vec{w}. \quad \vec{p} = (500 \cos 5\pi/4, 500 \sin 5\pi/4) \\ = (-250\sqrt{2}, -250\sqrt{2}).$$

$$\vec{w} = (60, 0).$$

Thus,  $\vec{q} = (60 - 250\sqrt{2}, -250\sqrt{2})$ . The ground speed

is  $\sqrt{(60 - 250\sqrt{2})^2 + (-250\sqrt{2})^2} \approx 459.5$  miles per hour.

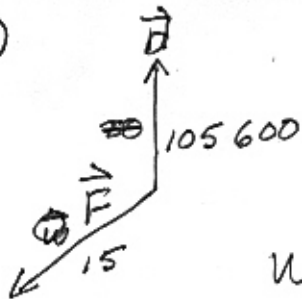
The angle  $\theta$  of  $\vec{q}$  obeys  $\tan \theta = \frac{-250\sqrt{2}}{60 - 250\sqrt{2}}$

Since  $\theta$  is a third-quadrant angle,

$$\theta \approx 4.0194 \text{ radians} \approx 4.0194 \left(\frac{180}{\pi}\right) \text{ degrees}$$

$$\approx 230^\circ \approx 180 + 50^\circ.$$

(4)



$$W = \vec{F} \cdot \vec{d} \quad \vec{d} = (0, 105600)$$

$$\vec{F} = (15 \cos 7\pi/6, 15 \sin 7\pi/6)$$

$$W = 0(15 \cos 7\pi/6) + 105600(15 \sin 7\pi/6)$$

$$= (105600)(15) \left(-\frac{1}{2}\right) = -792,000 \text{ ft. lb.}$$