

② We complete the squares:

$$x^2 - 4x + 4 + y^2 + 12y + 1 + z^2 - 6z + 9 = 4 + 1 + 9$$

$$(x-2) + (y+1)^2 + (z-3)^2 = 14$$

The center is at $(2, -1, 3)$ and the radius is $\sqrt{14}$.

③ We simply form a perpendicular from the components: coefficients:

$$\boxed{\vec{N} = (1, -1, 2)}$$

$$\begin{aligned} \textcircled{4} \vec{u} \times \vec{v} &= \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & -1 \\ 0 & 1 & 0 \end{vmatrix} = \vec{i} \begin{vmatrix} 0 & -1 \\ 1 & 0 \end{vmatrix} - \vec{j} \begin{vmatrix} 1 & -1 \\ 0 & 0 \end{vmatrix} + \vec{k} \begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} \\ &= \vec{i}(1) - \vec{j}(0) + \vec{k}(1) = \boxed{(1, 0, 1)}. \end{aligned}$$

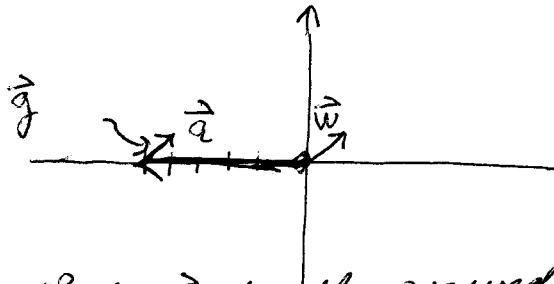
⑤ Two ^{displacement} vectors in the plane are $\vec{v} = (1, 1, 0) - (1, 0, 0) = (0, 1, 0)$ and $\vec{w} = (1, 1, 1) - (1, 0, 0) = (0, 1, 1)$. A normal to the plane is thus:

$$\vec{n} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0 & 1 & 0 \\ 0 & 1 & 1 \end{vmatrix} = \vec{i} \begin{vmatrix} 1 & 0 \\ 1 & 1 \end{vmatrix} - \vec{j} \begin{vmatrix} 0 & 0 \\ 0 & 1 \end{vmatrix} + \vec{k} \begin{vmatrix} 0 & 1 \\ 0 & 1 \end{vmatrix} = \vec{i} = (1, 0, 0)$$

Thus, an equation for the plane is:

$$(1, 0, 0) \cdot (x-1, y-0, z-0) = 0, \text{ i.e., } \boxed{x=1}.$$

(6)



$$\vec{a} = (-500, 0) \text{ (the air velocity)}$$
$$\vec{w} = (100 \cos(\pi/4), 100 \sin(\pi/4))$$

(the wind velocity)

Let \vec{g} be the ground velocity. We have

$$\vec{g} = \vec{a} + \vec{w} = (-500 + 100 \frac{\sqrt{2}}{2}, 100 \frac{\sqrt{2}}{2}) \approx (-500 + 71, 71)$$

The ground speed is thus

$$\|\vec{g}\| \approx \sqrt{(-429)^2 + (71)^2} \approx \boxed{435 \text{ kilometers per hour}}$$