

On the accuracy of the CELL processor

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 - Inner products
 - Linear systems
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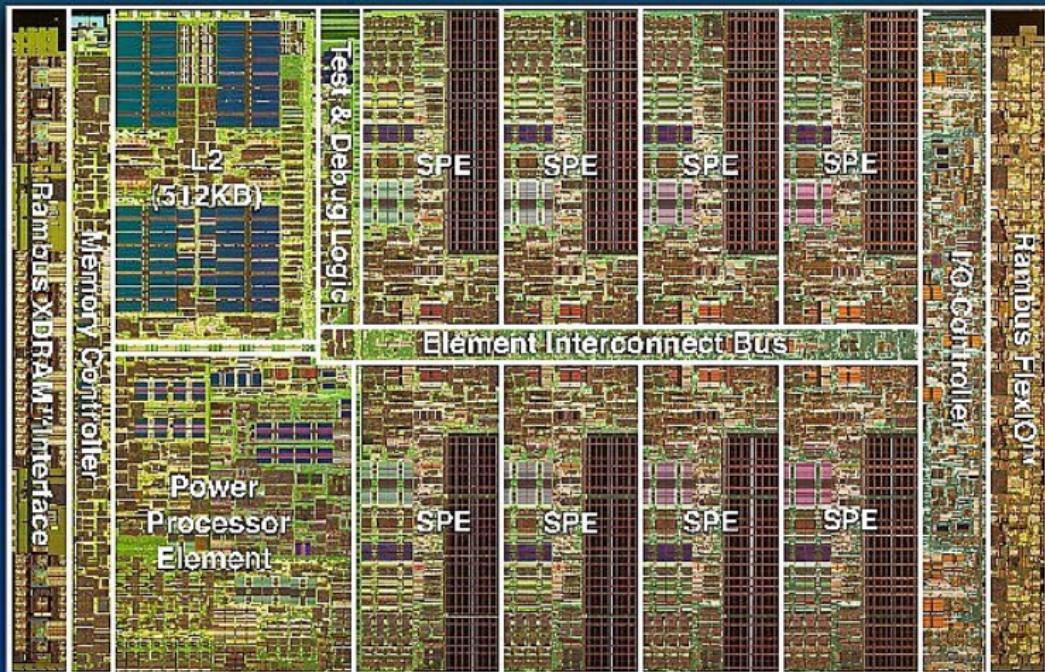
The CELL Processor

- ▶ Constructed by IBM, Toshiba, Sony for Playstation 3
- ▶ Used to build super computers: IBM Roadrunner with 12,960 modified Cell processors and 6948 AMD Opterons has broken the computing record in june 2008 (more than 1 petaflops).
- ▶ 64-bit Power processor core
- ▶ 8 Synergistic Processing Units (SPU)with Power-based core.
top clock speeds exceeds 4 GHz
- ▶ 2.5MB of on Chip memory (512KB L2 and 8 * 256KB)
- ▶ 234 million transistors, size of 221mm², 90 nanometer SOI process technology
- ▶ SPU: RISC architecture, SIMD organization, local store
- ▶

But: Rounding to zero arithmetic, 12 correct bit division

The CELL Processor /2

Cell Broadband Engine Processor



Theory about rounding modes in inner products

- ▶ General formula (Alt 1978)
 - $p = \sum_{i=1}^{i=n} x_i y_i \quad x_i, y_i, p \in \mathbb{R}$
 - $P = \sum_{i=1}^{i=n} X_i Y_i \quad X_i, Y_i, P \in \mathbb{F}(\text{Float. point})$
 - $X_i = x_i(1 + \lambda_i), \quad Y_i = y_i(1 + \mu_i)$
- ▶ Rounding errors on all F.P. operations
- ▶ Set $\rho = P - p$ and $s^2 = \sum_{i=1}^n x_i^2 y_i^2$
- ▶ $\bar{\alpha}$ and δ : resp mean value and stand dev. of the population of relative errors of the computer.
- ▶ $\bar{\rho} = \bar{\alpha} p \frac{n^2+7n-2}{2n}$
- ▶ $\overline{\rho^2} = \overline{\alpha^2} \left(\frac{3n^3+41n^2+134n-72}{12n} p^2 + \frac{(n-2)(n^2+3n-6)}{12n} s^2 \right) + \delta^2 \left(\frac{n+1}{3} p^2 + \frac{n^2+19n-6}{6n} s^2 \right)$

Theory about rounding modes in inner products(2)

- ▶ Rounding to nearest (S.P.)

$$\bar{\alpha} = 0, \quad \delta = 0.408 \cdot 2^{-t} \implies \begin{cases} \bar{\rho} = 0 \\ \sqrt{\rho^2} \simeq \frac{\delta s}{\sqrt{6}} \sqrt{n} \end{cases}$$

- ▶ Rounding to zero

$$\bar{\alpha} = -0.693 \cdot 2^{-t}, \quad \delta = 0.431 \cdot 2^{-t} \implies \begin{cases} \bar{\rho} \simeq \bar{\alpha} p \frac{n}{2} \\ \rho^2 \simeq \bar{\alpha}^2 n^2 \left(\frac{3p^2+s^2}{12} \right) \end{cases}$$

- ▶ t : nb of bits of the mantissa (24 or 53)
- ▶ Hyp : The relative rounding errors are equidistributed and all errors are independant
- ▶ Theory very well verified by experimentation

Theory about imprecise data

(Markov, Lamotte, Alt, 2004)

- ▶ Each data X is represented by a gaussian funct. with known mean val. and std. dev. : $X = (m, \sigma)$. Such a number is called a stochastic number. (Vignes, Chesneaux)
- ▶ Operations on stoch. numb. are those on Gaussian functions:
 $s+, s-, s^*, s/$
- ▶ Addition and multiplication by scalars :

$$X_1 \underset{s+}{=} \left(m_1 + m_2; \sqrt{\sigma_1^2 + \sigma_2^2} \right),$$
$$\gamma * X \underset{s*}{=} \left(\gamma m; |\gamma| \sigma \right), \gamma \in \mathbb{R}.$$

- ▶ Monoid w r t addition —→ extended to group structure
- ▶ Multiplication by scalar —→ s-space similar to vect. sp.

Theory about imprecise data /2

- ▶ From the formula on the sum :

$$X_1 + X_2 + \dots + X_n = \left(\sum_{i=1}^n x_i, \sqrt{\sigma_1^2 + \sigma_2^2 + \dots + \sigma_n^2} \right)$$

replacing all σ_i by $\bar{\sigma}$

Error on the sum $\simeq \bar{\sigma}\sqrt{n}$

- ▶ Also proved for inner products of real \times stochastic
- ▶ Experimentally true but not proved for inner products of stochastic \times stochastic
- ▶ Remark: The CESTAC method and the CADNA software takes into account both data errors and round-off errors.

Inner products, rounding to nearest

- ▶ Compute : $\sum_{i=1}^n x_i y_i$ in SP and DP with rounding to nearest.
 x_i, y_i randomly generated between a and b .
- ▶ Theory: relative error in $O(\sqrt{n})$
- ▶ Compute $\beta = 2^{24} |relat.error| / \sqrt{n}$
- ▶ Results with $a = -100$, $b = 100$.

n	<i>Result</i>	<i>relat.error</i>	<i>ndig.</i>	β
10	$0.50807393E + 04$	$0.53093494E - 07$	7.00	0.282
100	$0.21252789E + 05$	$0.33788535E - 07$	7.00	0.057
1000	$0.11471347E + 06$	$0.19676749E - 06$	6.71	0.104
10000	$-0.12076502E + 06$	$0.10804285E - 05$	5.97	0.181
100000	$-0.61547312E + 06$	$0.59440595E - 05$	5.23	0.315

Relative error in $O(\sqrt{n})$

Inner products, rounding to zero

- ▶ Compute : $\sum_{i=1}^n x_i y_i$ in SP and DP with rounding to zero.
 x_i, y_i randomly generated between a and b .
- ▶ Theory: relative error in $O(n)$
- ▶ Compute $\beta = 2^{24} |relat.error|/n$
- ▶ Results with $a = -100$, $b = 100$.

<i>n</i>	<i>Result</i>	<i>relat. error</i>	<i>ndig.</i>	β
10	$0.50807378E + 04$	$0.23521963E - 06$	6.63	0.395
100	$0.21252777E + 05$	$0.58518668E - 06$	6.23	0.098
1000	$0.11471073E + 06$	$0.23639801E - 04$	4.63	0.397
10000	$-0.12072600E + 06$	$0.32415066E - 03$	3.49	0.544
100000	$-0.61404406E + 06$	$0.23159622E - 02$	2.64	0.389

Relative error in $O(n)$

Inner products, uncertain data

- ▶ Computation of sums of n positive numbers. Uncertain data in a known range.
- ▶ Several samples (30) generated in the range of uncertainty.
- ▶ Mean val. and std. dev. on the result computed from the samples.
- ▶ Theory: The standard deviation increases as \sqrt{n} (Alt Lamotte Markov 2006)
- ▶ Example, relat err =0.001, numbers generated in [0, 100]

n	Result	relat. error	ndig.	$Std.dev/\sqrt{n}$
10	$0.56501328D + 03$	$0.186E - 04$	4.73	$0.455E - 01$
100	$0.49115716D + 04$	$0.184E - 04$	4.74	$0.500E - 01$
1000	$0.51429866D + 05$	$0.687E - 05$	5.16	$0.472E - 01$
10000	$0.49883813D + 06$	$0.147E - 05$	5.83	$0.541E - 01$
100000	$0.49863373D + 07$	$0.437E - 06$	6.36	$0.532E - 01$

Relative error in $O(\sqrt{n})$

Inner products, CELL processor

- ▶ Compute : $\sum_{i=1}^n x_i y_i$ in SP and DP on the CELL.
 x_i, y_i randomly generated between two bounds a and b , Gaussian distribution.
- ▶ Compute $\beta = 2^{24} |relat.error|/n$
- ▶ Results with $a = 0, b = 10$.

n	<i>Result</i>	<i>relat. error</i>	<i>ndig.</i>	β
4	+5.835503e + 01	+1.29e - 07	6.89	0.539
16	+3.127193e + 02	+3.62e - 07	6.44	0.379
64	+1.624892e + 03	+1.34e - 06	5.87	0.352
256	+5.865698e + 03	+5.70e - 06	5.24	0.373
1024	+2.485485e + 04	+2.28e - 05	4.64	0.374
4096	+9.967466e + 04	+8.91e - 05	4.05	0.365
8192	+1.994063e + 05	+1.82e - 04	3.74	0.372

Relative error in $O(n)$

Inner products, CELL processor /2

- ▶ Number of decimal significant digits using:
 - Standard algorithm
 - Special function sdot
 - Special operation FMA (Fused Multiply and Add).

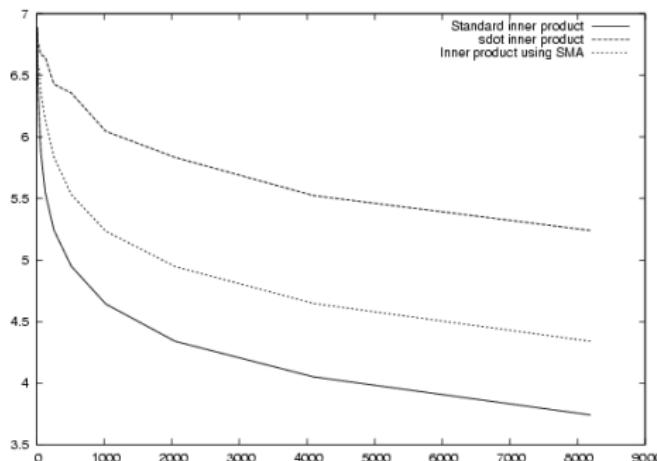


Figure: Nb significant digits on the CELL

Inner products, CELL processor /3

- ▶ Computation of $\beta = 2^{24} * |relat_error|/n$ using:
 - Standard algorithm
 - Special function sdot
 - Special operation FMA

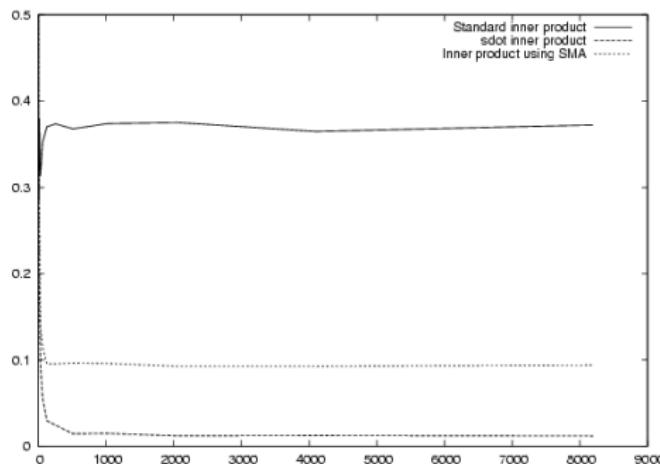


Figure: Sum of numbers, coeff β on the CELL

Linear system, rnd to nearest and to zero

- Solve : $AX = B$ (Std gauss. elimination) with rnd to nearest and rnd to zero arithmetic and on the CELL

with $A = \begin{pmatrix} 5 & 7 & 6 & 5 \\ 7 & 10 & 8 & 7 \\ 6 & 8 & 10 & 9 \\ 5 & 7 & 9 & 10 \end{pmatrix}$ and $B = \begin{pmatrix} 23 \\ 32 \\ 33 \\ 31 \end{pmatrix}$ (Wilson)

Computed solution

Exact	rnd to nearest	rnd to zero	CELL
1	$0.99999970E + 00$	$0.10000181E + 01$	$1.0000135e + 00$
1	$0.10000004E + 01$	$0.99998879E + 00$	$9.9999154e - 01$
1	$0.99999982E + 00$	$0.99999547E + 00$	$9.9999678e - 01$
1	$0.10000001E + 01$	$0.10000027E + 01$	$1.0000020e + 00$

Rounding to nearest more accurate)

Linear system on the CELL

- ▶ Solve the same system on the CELL SPU with direct standard Gaussian elimination and CELL SIMD instructions.

Computed solution

Exact	Standard Gauss	CELL SIMD instructions
1	$1.0000135e + 00$	$1.0407186e + 00$
1	$9.9999154e - 01$	$9.7517973e - 01$
1	$9.9999678e - 01$	$9.9008989e - 01$
1	$1.00000020e + 00$	$1.0059216e + 00$

Pb due to division, ex: The J.-M. Muller sequence

$$U_n = 111 - \frac{1130}{U_{n-1}} + \frac{3000}{U_{n-1} \cdot U_{n-2}}$$

$$U_0 = 5.5 \quad U_1 = \frac{61}{11}$$

	Std Division	SMID instructions
$\frac{61}{11}$	5.5454545e+00	5.5451584e+00
3	+5.5901684e+00	+5.5858231e+00
4	+5.6335177e+00	+5.5364304e+00
5	+5.6761970e+00	+3.8882599e+00
6	+5.7406115e+00	-4.0252731e+01
7	+6.2242178e+00	+1.1990636e+02
8	+1.3412224e+01	+1.0095535e+02
9	+6.2684993e+01	+1.0005419e+02

Conclusion

Is the CELL optimal for scientific computation ?

- ▶ Very fast processor allowing very fast super computers
- ▶ Not designed for accurate floating point computation
- ▶ Rounding to zero mode and division replaced by imprecise multiplication by inverse.
- ▶ Error on the computation of inner products proportional to n .
BLAS more efficient but still with an error in $O(n)$.
- ▶ ⇒ Be careful to the problem, chose a nice algorithm and control the solution.
- ▶ In the tested version double precision arithmetic was a 15 Gigaflops one. Next version of CELL could be with 100Gflops double precision.

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